

SAVAGE WORLDS

XP

RANK

ATTR? PP?

NAME			
RACE		AGE	
SETTING		HEIGHT	
PLAYER		WEIGHT	

	NOVICE (0-20)		
	SEASONED (21-40)		
	VETERAN (41-60)		
	HEROIC (61-80)		
	LEGENDARY (81+)		

ATTRIBUTES

AGILITY *	
SMARTS	
SPIRIT	
STRENGTH *	
VIGOR	

WOUNDS

-1	-2	-3	INC
	-1	-2	

TOTAL

BASE

MODS

PACE (BASE 6")			
PARRY (2+HALF FIGHTING)			
TOUGHNESS (2+HALF VIGOR)			ARMOR:
CHARISMA			

FATIGUE

***ENCUMBRANCE PENALTY**

-1	-2	-3	
LOAD LIMIT			
MAX WEIGHT			

SKILLS

BOATING (A) *	
CLIMBING (ST) *	
DRIVING (A) *	
FIGHTING (A) *	
GAMBLING (SM)	
GUTS (SP)	
HEALING (SM)	
INTIMIDATION (SP)	
INVESTIGATION (SM)	
KNOWLEDGE: (SM)	
LOCKPICKING (A) *	
NOTICE (SM)	
PERSUASION (SP)	
PILOTING (A)	
REPAIR (SM)	
RIDING (A) *	
SHOOTING (A) *	
STEALTH (A) *	
STREETWISE (SM)	
SURVIVAL (SM)	
SWIMMING (A) *	
TAUNT (SM)	
THROWING (A) *	
TRACKING (SM)	

HINDRANCES

EFFECT

EDGES

EFFECT

POWERS (TRAPPING)

PP

DURATION RANGE

DAMAGE/EFFECT

ARMOR TYPE

ARMOR

COVERS

NOTES

WEAPON

RANGE

DAMAGE

ROF

SHOTS

MIN. STR.

NOTES

